

SKELETOR vs LEX LUTHOR

Evil Lord of Destruction Criminal Mastermind

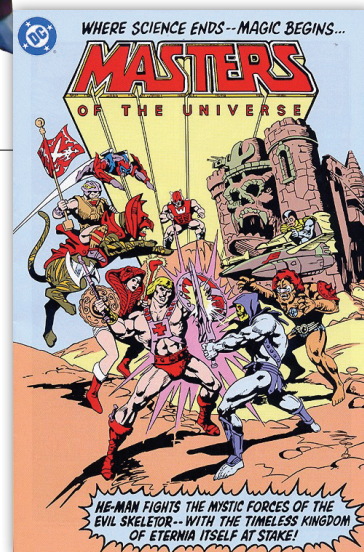


REAL NAME Keldor **BIO** Mortally wounded in a battle with his half-brother, Captain Randor, Keldor turned to his dark arts master Hordak to save his life. Merging Keldor with the extra-dimensional being Demo-Man from Despondos, Keldor was forever changed into Skeletor, Overlord of Evil! He gathered together many of Eternia's greatest outcasts and evil warriors in his quest to gain entry into Castle Grayskull and obtain what he believed to be the universe's ultimate power source.



BACKGROUND

The second Toys R Us 2-pack of 2010, released simultaneously with the He-Man/ Superman 2-pack, featured Skeletor vs. the DC Universe Classics Lex Luthor figure.



FROM PAGE TO PLASTIC Packaged with this 2-pack was a copy of the second Superman/He-Man encounter, which was a one-shot included in a few different DC comics in 1982 as a preview of DC's then-upcoming three-issue MOTU miniseries. Lex

Luthor did not appear in this story.



ARMED & DANGEROUS Skeletor came with a Power Sword molded in translucent yellow plastic with flat gold paint trim. This was the sixth time the Power Sword had been issued in MOTUC.

ACCESSORIES



MOTUC #026 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$29.99
• ORIGINAL RELEASE Toys R Us (Spring 2010) • RELEASE TYPE Figure 2-Pack

UPDATES Compared to the original figure (*immediate right*), this version of Skeletor featured armor that had been molded in a slightly different shade of purple. The crossbones on the armor were a shiny purple, while the face was a solid yellow, without the touches of green of the original edition.



REAL NAME Alexander Joseph Luthor **BIO** As a super-intelligent teenager, Lex Luthor idolized Superboy. While working on a cure for Superboy's weakness to Kryptonite, one of Luthor's lab experiments went awry. This caused irreparable damage to his psyche as well as the permanent loss of his hair. Luthor blames Superman for the accident and has tried many times to destroy him, concocting numerous schemes and weapons. Superman overcame all of Luthor's plots and Luthor's failures only served to magnify his hatred for Superman.

LEGENDARY OVERLORD SKELETOR

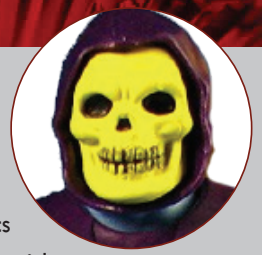
Reviled Villain of Eternia

Amidst betrayals by Evil-Lyn and the rising threats of other factions after the Reawakening, Skeletor sought to bolster his Evil Warriors with new terrifying masters of destruction. He enlisted the evil Blubbor, an obese reawakened executioner from ancient Eternia whose body fat absorbs kinetic energy, and Sting-Or, a savage Scorpion-Arachna hybrid who had served on the honor guard of Queen Tyrantula. To reinforce Draego-Man and reawakened Waspus as his evil air force, Skeletor summoned the winged mercenary Terrordon, an evolutionary descendant of the cyborg dinosaurs of Preternia after they had been sent safely to another world by Zodac. Finally, Skeletor used his arcane magic to experiment upon the remains of the Unnamed One, carefully collected by Tri-Klops. Combining it with his own blood, Skeletor created Skullkor, a diminutive homunculus to spy and help him unlock the secrets of the Overlords. With his new enforcers, Skeletor hatched a cunning plot to trick the Serpent Goddess of the Snake Men and steal the omnipotence of the old gods for himself!



TRIVIA

The Lex Luthor figure was identical to his release in the DC Superheroes line. The figure was later re-released under the DC Universe Classics banner in a 2-pack with Supergirl.



The original, single-carded version of Lex Luthor came with a gun and a green Kryptonite rock. This 2-pack version of the figure lacked the gun, but came with three additional Kryptonite rocks — red, blue, and gold.

An official bio for this version of Skeletor, dubbed “Legendary Overlord Skeletor — Reviled Villain of Eternia,” was revealed on He-Man.org on June 22, 2020.



The back of the packaging featured artwork and bios for both characters. Skeletor's bio was identical to his single-carded release from earlier in the MOTUC line. Note that Skeletor's artwork depicted him with a purple Power Sword.



EVIL-LYN

Evil Warrior Goddess



ACCESSORIES



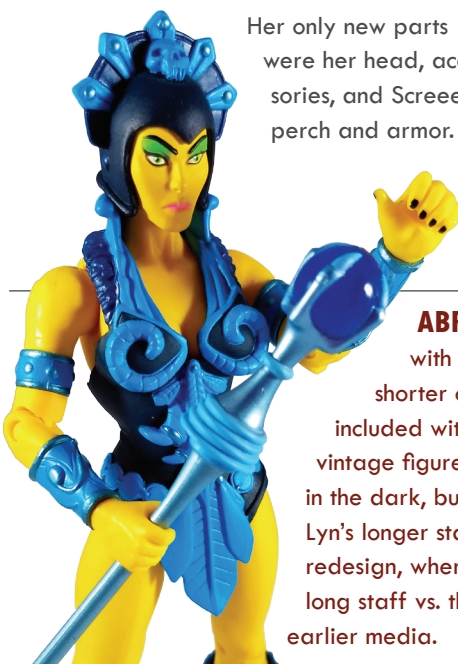
REAL NAME Evelyn Morgan Powers **BIO** Raised alone by her father in the ruins of Zalesia, Evelyn left her home in a fit of teenage rebellion. Taking the name Evil-Lyn, she traveled Eternia, learning from many of its great masters the ways of magic and the dark arts. While searching for new ways to increase her power, she met and fell in love with an ambitious alchemist named Keldor and agreed to join his cause. But after Keldor was transformed into Skeletor, he lost all emotional attachments to Evelyn and she began to scheme against him. In a series of miscalculations, she helped release both King Hsss and Hordak from their interdimensional prisons. Evil-Lyn uses her crystal ball to foresee the evil future!



VINTAGE VAULT The vintage Evil-Lyn figure was released as part of the original toyline's second wave in 1983 and came equipped with a glow-in-the-dark wand. From the neck down, the figure was a repaint of the previously-released Teela figure. She was the only evil female character released in the entire line.

SAME AS Just as the vintage Evil-Lyn figure was a repaint of the existing Teela figure, MOTUC Evil-Lyn was, from the neck down, a repaint of the MOTUC Teela figure but with added articulation at the bracers.

Her only new parts were her head, accessories, and Screeech's perch and armor.



ABRA CADABRA Evil-Lyn's orb came with two interchangeable staffs. The shorter one was based on the accessory included with her vintage figure. Unlike the vintage figure's accessory, this orb did not glow in the dark, but instead was semi-translucent. Evil-Lyn's longer staff was based on her 2002 series redesign, where the figure was depicted with a long staff vs. the shorter wand she carried in earlier media.

MOTUC #027 • AFFILIATION Evil Warriors • SUBSCRIPTION Club Eternia 2010 • PRICE \$20
• ORIGINAL RELEASE MattyCollector.com (April 19, 2010) • **RELEASE TYPE** Carded Figure

CUTS LIKE A KNIFE The dagger was based on an accessory first included with the 2002 series Evil-Lyn figure but recolored in order to match the MOTUC figure's color scheme..



OF A FEATHER The Screeech figure was a repaint of the Zoar figure that came packaged with Teela, which itself was a repaint of the falcon accessory originally included with the DC Universe Classics Wonder Twins 2-pack released in 2009.

STICKER FUN Weapons Pak #3 (Great Unrest Assortment), released in 2012, included Teela's shield in blue for use with Evil-Lyn. This accessory was based on a vintage Evil-Lyn puffy sticker released during a promotion with Kellogg's Rice Krispies in the 1980s, which pictured the character bearing a blue shield.



FOR THE BIRDS

Screeech's armor and perch were new pieces based on the accessories that came with the vintage Zoar and Screeech figures.



TRIVIA

A second Evil-Lyn figure, dubbed Battleground Evil-Lyn, was released in 2011. She sported paler, grayish skin and an overall color scheme that more closely matched her 2002 MYP MOTU cartoon appearance. This figure came with a new cape, alternate unhelmeted head, and a spell-casting left hand. She also came with a silver version of the dagger, her long staff in black, and two orbs — one black, one glow-in-the-dark.



A Club Grayskill version of Evil-Lyn, based on her appearance in the Filimation MOTU cartoon, was released in late 2016.

The official bio for Screeech can be found on page 585.

Weapons Pak #2 (Great Wars Assortment), released later in 2010, included Screeech's perch and armor in green plastic for use with Zoar, as well as all of Evil-Lyn's accessories in purple and green plastic.

Featured on Evil-Lyn's cardback were Scareglow, Skeletor, Beast Man, Mer-Man and Trap Jaw.



WUN-DAR

The Savage He-Man



REAL NAME Wun-Dar **BIO** One hundred years before Prince Adam was born, Wun-Dar, a warrior from deep in the savage underground city of Tundaria, rescued a young woman who turned out to be The Goddess of Eternia. She provided him with cosmic battle armor and a sophisticated ray gun that could tap into almost unlimited power. The Goddess tasked Wun-Dar to protect both halves of the Sword of Power and keep them apart lest they fall into the hands of evil. Like many warriors before him, Wun-Dar became known as “the He-Man,” battling in a savage way to keep evil from obtaining the key to the great power hidden inside the long forgotten Castle Grayskull.

STRANGE BEGINNINGS The original Wun-Dar figure's origins are clouded in mystery. In the 1990s, a vintage He-Man figure sporting a black belt, black boots, and brown hair surfaced among collectors. It was originally believed that he was offered as a mail-in figure from Wonder Bread, though neither Wonder Bread nor Mattel could confirm this. Some collectors claimed to have received the figure with black Zodac armor, or magenta Castle Grayskull weapons. While the figure's origins have still not been 100% verified, Mattel decided to pay it homage by naming the character Wun-Dar and releasing him in MOTUC.



ALTERNATE VIEWS Head to toe, Wun-Dar was a 100% repaint of the original He-Man figure.

ACCESSORIES



BREADWINNER Wun-Dar's bread accessory was a nod to his rumored beginnings as a Wonder Bread mail-in exclusive. A tiny version of the Wonder Bread logo could also be found on the back of his armor.



MOTUC #028 • AFFILIATION Preternian Heroic Warriors • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20
• **ORIGINAL RELEASE** MattyCollector.com (April 19, 2010) • **RELEASE TYPE** Carded Subscription Figure

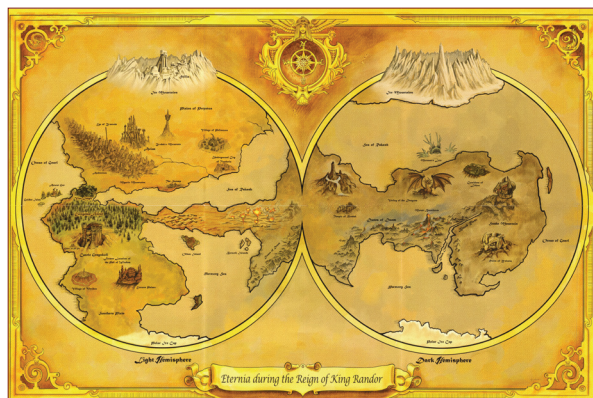
WELL ARMED Wun-Dar came with a black version of the Power Sword. This was the seventh time the Power Sword was issued in MOTUC. He also came with a black version of the half Power Sword, allowing collectors to re-create the original (pre-Filmation MOTU cartoon) storyline of uniting the two halves of the Power Sword in order to gain entry into Castle Grayskull.



GUNS OUT Wun-Dar was not only wearing a black version of Zodac's armor, but was also armed with a black version of Zodac's gun.

ETERNIA

Ancient Planet of Mystery and Power



Gifted with the Wisdom of Ages, the Elders of Grayskull secretly knew that the twin warriors of the Great Prophecy would one day be born on their planet. Therefore, they made a secret bargain with Trolla.

In return for keeping the Power Sword of He on Eternia, one member of the Elders was to join the Cosmic Enforcers, beings tasked with maintaining neutrality throughout the Universe. The sword was then split in two and hidden, awaiting a time when worthy heirs would reclaim it, channeling its power and their wisdom to transform into heroic Masters of the Universe, fulfilling the prophecy to defeat the Horde Empire and restore peace to the Universe.



TRIVIA

As the 2010 club exclusive figure, Wun-Dar was only made available to collectors who purchased the 2010 Club Eternia subscription. It was never made available for retail purchase.



"Eternia During the Reign of King Randor" was the first of seven posters released in Masters of the Universe Classics and was included with Wun-Dar. The poster was illustrated by Rudy Obrero, who created the artwork for the vintage Castle Grayskull packaging. For a closer look at the poster, see page 707.

While the vintage weapons pak featured Zodac's armor and gun in black (just like Wun-Dar did), Mattel opted to include pink versions of these two accessories for the MOTUC Weapons Pak #1 (Ultimate Battleground Assortment) in order to keep from releasing redundant accessories.

Featured on Wun-Dar's cardback were Skeletor, the Goddess, Mer-Man, King Grayskull, and Scareglow.



WEAPONS PAK

Ultimate Battleground Assortment



PINK GUN & ARMOR > These two pieces, originally released in red with Zodac, were included here in pink. In the vintage Weapons Pak, the gun and armor pieces were black, but since Wun-Dar already came with a black Zodac gun and armor, Mattel chose to use a different color here.



< YELLOW ARMOR Beast Man's chest and shoulder armor, in yellow, were a direct update of the same pieces included in the vintage Weapons Pak.

BIO At the Towers Three / The banner of Grayskull held / Even as dark magic / From vile wizards swelled / The Stranger in the cloak / Turned the tide of war / With a mighty blow / That was never seen before / Good, it did prevail / King Grayskull standing proud! / But He-Ro, he did fall / Beneath death's blackened shroud / Then Eldor spoke the words / The ground, it broke and churned / He sank the Towers Three / Until the kings returned. — Excerpt from the Preternia Ballads of Songster • Prince Adam sat under his favorite tree and looked at the massive book. Beside him, Cringer snored while Orko practiced spells nearby. Adam sighed wearily, for Man-At-Arms had tasked him with studying Ancient Weapons of Eternia. "Alright...Ultimate Battleground (A) - The environment which surrounded the Tree Towers of Preternia. (B) - Epic battle which took place at the aforementioned site, triggered when the Truce of the Towers was broken. Weaponry included swords, blasters, and axes. Some, discolored by wild magic..." Adam yawned and rested his head on Cringer, which had the desired soporific effect. "I'll read it later," said Adam before he drifted off to blissful sleep.



VINTAGE VAULT In the vintage Masters of the Universe line, Mattel released a Weapons Pak which consisted of fourteen "arms and armor for your Masters of the Universe figures." All of the included pieces had been previously released with figures, but most were molded in new colors for the Weapons Pak. Mattel decided to pay homage to the vintage Weapons Pak by releasing Weapons Pak: Ultimate Battleground Assortment in MOTUC.

PINK STAFF > Originally released in red with Zodak, the pink staff was a new weapon in MOTUC, and was therefore not included in the vintage Weapons Pak.



< GRAY HALBERD Scareglow's halberd was included here in gray. The vintage Weapons Pak did not have this accessory, but it did appear in gray plastic among the weapons included with the vintage Castle Grayskull playset.

MOTUC #029 • AFFILIATION N/A • SUBSCRIPTION N/A • PRICE \$12

• ORIGINAL RELEASE MattyCollector.com (April 19, 2010) • **RELEASE TYPE** Carded Accessories



< SILVER MACE Originally released in brown with Moss Man, a silver mace was also included in the vintage Weapons Pak, although there the weapon did not have a wood grain texture or the wrap-around vine detail, as it was simply a generic Castle Grayskull weapon and not specific to Moss Man.

RED WHIP > The vintage Weapons Pak included Beast Man's black whip. For the MOTUC Weapons Pak, Mattel opted to release the whip in red as an homage to Blade's laser whip from the live action 1987 movie.



< BLUE SWORD, AXE & SHIELD Blue versions of He-Man's sword and axe were included in the vintage Weapons Pak; here, Mattel decided to throw in the shield as well.

SILVER CROSSBOW > While the vintage Hordak figure came with a white Horde crossbow, the MOTUC Hordak came with a dark gray one. A light silver one was included here to more closely match the vintage figure's weapon.



< GOLD SWORD Tri-Klops' sword, originally released in green, was included here in gold and silver to match the way it looked in the vintage figure's cross-sell art.

GRAY GUN > Originally released in orange with Webstor, the gray gun was also included in the vintage Weapons Pak.



< POWER SWORD He-Man's 2002 Power Sword, originally released with Man-At-Arms in two-tone silver, was given a more cartoon-accurate gray and green color scheme for the Weapons Pak.



RED JETPACK > The vintage Stratos figure came with either a blue or a red jetpack, with red being less common. Its inclusion here was an homage to the rare vintage red jetpack. This piece was not included in the vintage Weapons Pak.



TRIVIA

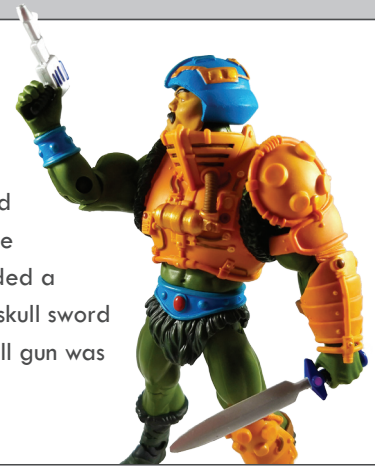
As much as possible, Mattel attempted to include the same accessories in the MOTUC Weapons Pak as they did in the vintage one, with a few exceptions and additions. For example, the Castle Grayskull axe and Man-E-Faces' gun, which were included in the vintage Weapons Pak, did not receive updates in the MOTUC Weapons Pak simply because they had not yet been made in MOTUC.



An official bio for this Weapons Pak (dubbed "Ultimate Battleground Weapons Pak — Epic Battle of Preternia") was revealed on He-Man.org on November 2, 2020.

SWORD & GUN

These two Man-At-Arms weapons were given new blue accents (instead of gold). The vintage Weapons Pak included a similar Castle Grayskull sword in gray, but the small gun was new for MOTUC.



Featured on the Weapons Pak cardback were King Grayskull, Skeletor, the Goddess, Moss Man, Hordak, Webstor, Zodac, Tri-Klops, He-Ro and Faker.



OPTIKK

Space Mutant Spy for Skeletor



REAL NAME Pronounced through a series of blinks **BIO** A Space Mutant from the foggy polar region of the planet Denebria, Optikk's eye is specially adapted to see through the dense Denebrian fog of his homeworld, making him an ideal spy. He carries a Photon Neutralizer which has made him one of the most feared of the Space Mutants in the Tri Star System. Optikk allied himself with Skeletor shortly after the Lord of Destruction defeated Hordak and turned his ambition to the Horde Empire, forming a coalition of mutants and outcasts to conquer the universe. Optikk serves Skeletor by keeping an eye on He-Man and all the Galactic Protectors of the planet Primus.

VINTAGE VAULT The vintage Optikk figure was released as part of the "He-Man" toyline's second wave in 1990. A flywheel on the figure's back would make his enormous eye look from left to right. The figure came armed with a "photon neutralizer."



NEW ADVENTURES With the release of Optikk, Masters of the Universe Classics made its first dip into the New Adventures of He-Man pool. The New Adventures of He-Man was a cartoon that debuted in 1990 and was a loose continuation of the original He-Man and the Masters of the Universe cartoon series, which had ceased production in 1985. The cartoon and subsequent line of toys (simply dubbed "He-Man" on the packaging) introduced several new characters to the mythos, including Optikk.



ACCESSORIES



ALTERNATE VIEWS

Optikk utilized the standard male upper torso. All other parts, with the exception of his non-removable ab wiring, head(s) and armor, originated with Trap Jaw/ Kronis.



MOTUC #030 • AFFILIATION Space Mutants • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20
• ORIGINAL RELEASE MattyCollector.com (May 17, 2010) • **RELEASE TYPE** Carded Figure

THE EYES HAVE IT In the vintage “He-Man” line, the Optikk figure had a green eye, while his cardback depicted him with an orange eye. For MOTUC, Optikk was given two different eye “heads” in order to represent both color options. An official bio for this alternate head (“Evil Warrior Optikk”) can be found on page 615.



GUNS OUT The MOTUC version of Optikk came with a modern update of his “photon neutralizer” gun.



SHIELD ME Optikk’s shield was a newly-designed piece; the vintage figure did not come with one.



BONUS Weapons Pak #2 (Great Wars Assortment), released later in 2010, featured Optikk’s gun and shield in black and purple. Many collectors thought these accessories worked well with Kronis (Trap Jaw).



TRIVIA

Even though the “He-Man” line of toys had a different style and scale than the original Masters of the Universe toyline, for MOTUC these character designs were adapted to allow them to fit seamlessly with the other MOTUC figures.



The MOTUC Optikk did not have the eye rotating action feature of the vintage figure, but the back of his armor did have a (non-functioning) flywheel that paid homage to the vintage action feature.

Optikk was the first figure in MOTUC to come with a sticker on his card bubble indicating the faction that he was a part of (“Space Mutants”). This was a newly-designed logo for MOTUC. Faction stickers soon became a regular feature in the line, and Mattel eventually released sticker sheets for use on figure bubbles that lacked stickers.

Featured on Optikk’s cardback were Battle Armor He-Man, Teela, Skeletor, Faker and Zodac.



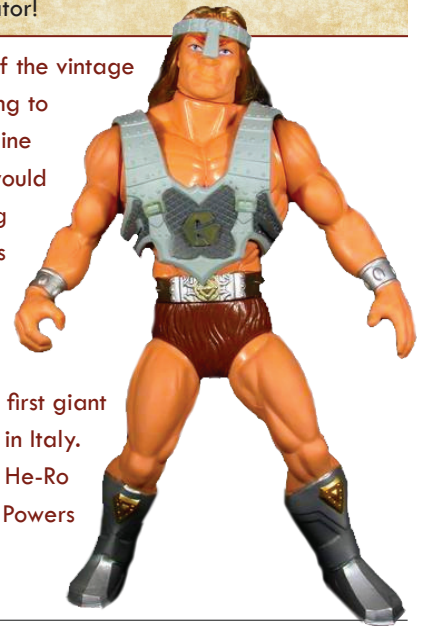
TYTUS

Heroic Giant Warlord

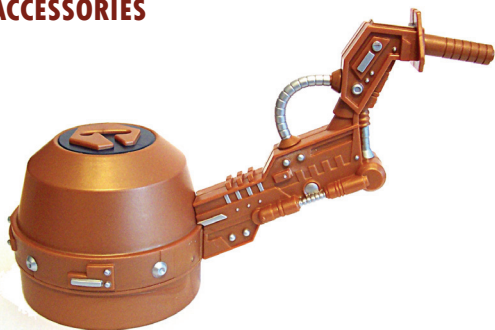


REAL NAME Tytus **BIO** Tytus the giant fought for peace alongside King Grayskull and He-Ro in the Great Wars. Originally from the mountains of Perpetua, he was forced to leave his home after his herd of dinosaurs began developing strange techno parts. He traveled across Eternia to seek help from Grayskull's village. There he joined the King in battle against the Snake Men and Horde. He helped construct one of the Three Towers during a temporary truce with his enemies. After He-Ro's death, he used his great strength to build King Grayskull a mighty fortress, incorporating the symbol of the Cosmic Warriors into the entrance as a tribute to his fallen comrade. In the end, Tytus fell during the First Ultimate Battleground, heroically sacrificing his life to stop the rampaging giant Megator!

VINTAGE VAULT In 1987, with sales of the vintage Masters of the Universe topline beginning to dwindle, Mattel made plans for a new line called the Powers of Grayskull, which would feature toys based on a storyline taking place in Eternia's past. While the line as a whole was cancelled before Powers of Grayskull could be fully released, two PoG figures — Tytus and Megator, who both also happened to be MOTU's first giant figures — were given a limited release in Italy. Fast forward to 2010, and Tytus joined He-Ro (and, later, Eldor and Megator) among Powers of Grayskull characters finally given a proper release in MOTUC.



ACCESSORIES



ALTERNATE VIEWS



MOTUC #031 • AFFILIATION Preternian Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$40
• ORIGINAL RELEASE MattyCollector.com (May 17, 2010) • **RELEASE TYPE** Oversized Figure



SIZE MATTERS The vintage Tytus figure was 15" tall, making it three inches taller than the MOTUC Tytus, even though the MOTUC line was a larger scale than the vintage Masters of the Universe figures. The MOTUC version of Tytus was scaled down in order to keep its retail price down.

WELL ARMED Tytus' weapon was a faithful update of his vintage weapon and shipped in two pieces.



CATCH AND RELEASE The function of Tytus' weapon was to grab enemies by the head and pick them up. The figure's joints, however, were not strong enough to hold up both the weapon and another figure.



TRIVIA

Future giant figures Megator and Procrustus would re-use many of Tytus' parts.



In spite of his size, Tytus featured significantly fewer points of articulation compared to most MOTUC figures. He lacked the ab crunch, bicep swivels, hinged hips, ball jointed shoulders, and ankle articulation that most MOTUC figures had. His articulation included swivels at the neck, shoulders, wrists, waist, and hips, and hinges at the elbows and knees: a total of only 12 points.

The vintage Tytus had rooted hair, but the MOTUC version had molded plastic hair.

While Tytus' bio stated that he died during the First Ultimate Battleground, future MOTUC mini-comics would contradict this statement.

As the line's first giant figure, Tytus was given all-new window box packaging which would be re-used for future giant figures.

Featured on Tytus' cardback were King Grayskull, Moss Man, the Goddess, Skeletor, Hordak and He-Ro.



SHE-RA

Most Powerful Woman in the Universe



REAL NAME Adora of the House of Randor **BIO** Channeling the combined Power of the Universe and the Wisdom of the Elders of Eternia, Adora transforms into She-Ra, the most powerful woman in the Universe. Her strength comes not from brute force but from sheer will and her cunning magical powers and healing abilities. She also has the power to communicate telepathically with animals. As both She-Ra and Adora, she helped lead the Great Rebellion of Etheria against the Horde invaders. Later, when Hordak found an escape to Eternia, she pursued him with the help of several of her friends and allies. Once there, the Princess of Power joined forces with the now-renegade Masters of the Universe who, without King Randor, had become outcasts in their own land, fighting against Hordak's new tyranny!

VINTAGE VAULT The original She-Ra figure was released as part of the "Princess of Power" toyline's first wave in 1985. She came with a red cape, white skirt with gold belt, gold tiara/mask, sword, shield, and comb, and featured rooted hair.



UPDATES While the MOTUC She-Ra figure shared a handful of design similarities with her vintage predecessor, for the most part the modern update took its design cues from her appearance in the Filmation POP cartoon. In particular, the design of her tiara and dress were taken directly from her animated appearance. The most obvious homages to her vintage action figure could be found in the coloring of her accessories and the design of her alternate head with its accompanying tiara/mask.

MOTUC #032 • AFFILIATION The Great Rebellion • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$40
• ORIGINAL RELEASE MattyCollector.com (June 15, 2010) • **RELEASE TYPE** Carded Figure

ACCESSORIES





HAIR TODAY The vintage She-Ra came equipped with a pink comb for styling her rooted hair. The MOTUC version came with a comb that also doubled as an axe.

FOR THE HONOR She-Ra's sword was simply a gold version of the silver sword previously released with Adora. While its overall design more closely resembled its Filmation POP cartoon appearance, its gold color scheme was based on the vintage toy sword.



SHIELD ME She-Ra also came armed with a gold shield with an embedded blue "gem." The design of this accessory was based on the shield that came with the vintage figure.

HEADS WILL ROLL The concept of a masked/unmasked She-Ra was used in the Princess of Power mini-comics, but not in the Filmation POP cartoon. Just like the vintage figure, the MOTUC figure came with a tiara that doubled as a mask when flipped over, as well as an alternate head to accommodate the accessory. Instead of clipping around her head like the vintage toy, the MOTUC She-Ra had a hole in her forehead to accommodate a peg in the mask.



BONUS! This "SDCC Silver She-Ra" was not considered an official part of the MOTUC line.

Created for San Diego Comic Con in 2010, the piece was a trophy mounted a base and was limited to three statuettes that could be won in a raffle held in honor of the 25th anniversary of She-Ra. The sign displayed with the statuettes at SDCC identified them as "custom" pieces.



TRIVIA



The following copy was written for She-Ra's sales page on MattyCollector.com: "Finally, the Princess of Power fulfills her long-awaited destiny... here at MattyCollector.com! Although she was once the long-lost sister of Prince Adam, Adora received the ultimate makeover to become the mighty She-Ra. Fully-articulated and designed with impeccable detail by the Four Horsemen, the Most Powerful Woman in the Universe is ready to rule your collection with the help of these accessories: Sword of Protection, shield, battle axe, removable cape, modern-style head, and vintage-style head with removable mask to display in two different positions."

In 2011, Mattel created a 2-pack, exclusive to Toys R Us, that featured She-Ra alongside the DC Universe Classics figure Supergirl. This version of She-Ra was nearly identical to her single-carded MOTUC release, but did not include her comb or alternate (vintage-style) head.

Featured on She-Ra's cardback were He-Man, Man-At-Arms, Adora, Hordak, and King Randor.



KELDOR

Apprentice of Hordak



REAL NAME Keldor of the House of Miro **BIO** Banished from the royal palace, in part due to distrust for the rare blue-skinned Gar race, Prince Keldor became an outcast. He travelled Eternia seeking knowledge and guidance, eventually discovering the ancient Spirit of Hordak. From him, Keldor learned of the dark arts and came to realize that to truly unite Eternia, he would need to take command of the planet himself. He gathered an army of fellow outcasts and led them into battle against his brother, Captain Randor. Eventually defeated and near death, Keldor once again turned to Hordak who, in exchange for his own freedom, agreed to save Keldor's life by merging him with Demo-Man, twisting Keldor into Skeletor — Lord of Destruction!



ORIGINS Keldor was first mentioned in the 1987 mini-comic "The Search for Keldor," but was not physically

portrayed until the first episode of the 2002 MYP MOTU cartoon. This episode depicted how Keldor first became disfigured; future episodes further explained his transformation from handsome Gar to freakish Skeletor.



ALTERNATE VIEWS

Keldor utilized the standard male torso, shoulders, biceps, hands, and upper legs, along with He-Man's right bracer, Tri-Klops' left bracer, and Skeletor's boot tops. Keldor's feet and head were newly sculpted.



ACCESSORIES



MOTUC #033 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$40
• ORIGINAL RELEASE MattyCollector.com (June 15, 2010) • **RELEASE TYPE** Carded Quarterly Figure



WELL ARMED In the 2002 MYP MOTU cartoon, Keldor was depicted carrying a newly-designed twin-bladed sword. For the figure, however, he was simply given the two halves of the Power Sword, both halves molded in purple.



EN GARDE In 2012, Mattel produced a twin-bladed sword, like the one from the 2002 MYP MOTU cartoon, for Keldor. The sword was designed to split in two, but due to a manufacturing error, the first batch of swords were produced glued together. Mattel gave the glued-together swords away to attendees of Power-Con in September of 2012. The corrected version of Keldor's sword, which could be split in two, was included in Weapons Pak #3 (Great Unrest Assortment) in October of 2012.



FEEL THE BURN The acid vial accessory was based on the first episode of the 2002 MYP MOTU cartoon series, where an attempt to use it against Captain Randor backfired against Keldor. A bio for this accessory, dubbed "The Vial of Venom," can be found on page 603.



TRIVIA



While Keldor came with a re-release of Skeletor's armor, for Keldor the armor was a deeper purple and featured silver detailing on the rivets and crossbones.

Keldor's head and cape were released again with the Ultimate Skeletor figure in 2017.

While there was no Keldor figure in the vintage MOTU line, Mattel did create a Keldor figure for the 2002 MOTU toyline, releasing it as an exclusive at San Diego Comic-Con in 2003. The figure came with three heads: Skeletor, Keldor, and one depicting the character mid-transformation from Keldor to Skeletor.

The official bio for the Dual-Bladed sword of Keldor can be found on page 585.

Keldor's cape and armor were two unconnected pieces and could therefore be worn separately.

Featured on Keldor's cardback were He-Man, Skeletor, Hordak, Beast Man, and Evil-Lyn.



GALLERY

COUNT MARZO

Evil Master of Magic



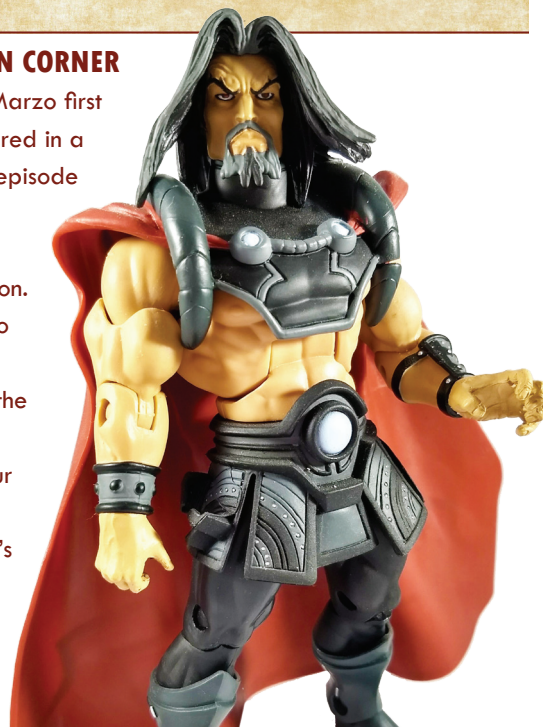
REAL NAME Marzo Kalif **BIO** A fifth degree wizard raised by evil mystics in the Dunes of Doom, Marzo spent most of his early life learning of the many advantages of magic over technology. Seeing the suffering of warriors in the Dark Hemisphere, Marzo become convinced that Eternia would be better off with him as its leader. He staged a series of strategic uprisings across the planet and challenged King Miro for his crown. Unable to defeat the King's army, Marzo used his magical amulet to banish Miro to another dimension. In their father's absence, Miro's royal sons heroically joined together and defeated the wizard, trapping him in the form of a powerless old man.



CARTOON CORNER

Count Marzo first appeared in a 1983 episode of the Filmation MOTU cartoon.

He went on to appear in two additional episodes. For the 2002 MYP MOTU cartoon, the character was given a new design and appeared in four episodes total. This figure was based on the character's 2002 design.



ACCESSORIES



ALTERNATE VIEWS

Count Marzo utilized the standard male torso, shoulders, biceps, right hand, and upper legs, He-Man's bracers, Skeletor's boot tops, and Keldor's feet. All of his other parts were newly sculpted.

MOTUC #034 • AFFILIATION Council of Evil • SUBSCRIPTION Club Eternia 2010 • PRICE \$20
• ORIGINAL RELEASE MattyCollector.com (July 15, 2010) • RELEASE TYPE Carded Figure



HOCUS POCUS Count Marzo's amulet was made from translucent red plastic with a painted silver frame. The official bio for this amulet — dubbed the "Amulet of Avarice" — can be found on page 594.

EN GARDE Count Marzo's sword was based on the weapon he used in the 2002 MYP MOTU cartoon series. The sword could be stored on the right-hand side of the figure's belt. The amulet could be stored there as well.



STORAGE SPACE There was a slot in the back of the figure's belt (hidden by the cape) to hold the Amulet of Avarice.



TRIVIA



The following copy was written for Count Marzo's sales page on MattyCollector.com: "Although his campaign to take over all of Eternia was brutally brilliant, Count Marzo was ultimately proven to be no match for the heroic sons of King Miro! Along with a removable cape, this magnificent figure receives an all-new hand sculpt so the accompanying magic amulet can be held outstretched in battle position, ready to assist the Count in casting his malicious spells. Like all Masters of the Universe Classics figures, Count Marzo was designed by the Four Horsemen and is fully articulated."

The figure's cape and armor, which could be removed, were a single piece.

Marzo was given a new "gripping" left hand in order to properly hold the amulet accessory. This hand would be used again for the Faceless One and Nepthu figures.

Featured on Count Marzo's cardback were Battle Armor He-Man, Hordak, Evil-Lyn, King Randor, Skeletor, and Man-At-Arms.



ORKO

Heroic Court Magician



REAL NAME Orko **BIO** After the rise of the Horde Empire, evil again outweighed the forces of good in the five dimensions. So in every generation a Cosmic Warrior was recruited by the Overlords of Trolla to fight against evil. Each was given the Sword of He, a weapon infused with the Power of the Universe. They were also assigned a Trollan guide to watch over and advise them in their quests. On the planet of Eternia, after five centuries of being split in two, the Trollan Power Sword was at long last joined and bequeathed to an heir worthy of its power — Prince Adam of the royal household. Orko, a member of the Trollan magical elite, was assigned to watch over Adam. Although he was a powerful mage on Trolla, the hidden mystic properties of Eternia turned his magic into little more than entertaining tricks, which he uses to entertain his friends and remain undercover.



CARTOON CORNER

As Orko was one of a small handful of recurring main characters created by the team

behind the Filimation

MOTU cartoon, it made sense that his MOTUC figure design was based entirely upon his animated look. The character did receive an action figure in the vintage toyline (as part of wave three in 1984), but it failed to capture the overall design and scale of the character's animated appearance.



ACCESSORIES



TWO FOR THE PRICE OF ONE

Among Orko's many accessories in the package was a Prince Adam figure (as well as Adam's sword, half sword, and alternate head), slightly hidden in the bottom of the package. While this release was technically a two-pack, only Orko's name was listed on the card, and only Orko was given a bio on the back.

MOTUC #035A • AFFILIATION Heroic Warriors • SUBSCRIPTION N/A • PRICE \$25
• ORIGINAL RELEASE San Diego Comic-Con (July 22-25, 2010) • RELEASE TYPE Carded Figure 2-Pack



NOW YOU SEE ME The MOTUC Orko figure was released in two versions in July of 2010. A semi-translucent version, which would turn clear when heated, was released as an exclusive at San Diego Comic-Con. His book accessory also featured a heat-activated SDCC logo on its cover. The regular (non color-change) version of Orko was released after the con on MattyCollector.com.

HEAD GAMES In spite of his smaller size, the Orko figure's head could still be swapped with other figures in the line, allowing for some pretty hilarious, magic-gone-wrong display options.



ABRA CADABRA Orko's wand took its design cues from the ripcord accessory that came with the vintage Orko figure, including the ring at the top and the ridged edge.



NOVEL IDEA Orko's second accessory was his spell book. The official bio for this book ("Spell Book of Orko") can be found on page 602.



TRIVIA

Orko's flight stand, which was removable, was first used with the Doomseeker accessory that came packaged with Tri-Klops.



Despite being one of the smallest figures in the line, Orko came in oversized packaging in order to accommodate the Prince Adam figure.

In spite of its diminutive size, the figure featured lots of articulation (ball-jointed neck, ball-jointed shoulders, ball and hinge elbows, and swivel wrists), as well as a removable head.

Unlike the vintage figure, Orko's hat was not removable. His head and scarf were two separate pieces.

The official bio for "Vanishing Orko" can be found on page 586.

When the Man-E-Faces figure was released in 2011, he came packaged with an alternate head that featured three faces: He-Man, Skeletor, and Orko.

Featured on Orko's cardback were He-Ro, Goddess, Zodac, Battle Armor He-Man and Man-At-Arms.



PRINCE ADAM

Heroic "Secret Identity" of He-Man



BIO Son of Randor and Queen Marlena, and brother of Adora, Prince Adam calls upon the Power of Grayskull to become the mighty He-Man. Raised alongside Teela and taught by his mentor Man-At-Arms, Adam was a kind, good-humored young man who did not care for warfare. He preferred naps in the Evergreen Forest with his friends Cringer and Orko, or revelry in Eternos where he was well-liked by the citizenry. Despite his carefree personality, Adam was selfless and incredibly brave. He downplayed his heroic spirit, but his courageous heart shone through on several occasions, particularly when he saved his father's life in a miraculous feat of will and strength. As a witness to this occurrence, Teela realized there was more to Adam than met the eye, making his seeming irresponsibility all the more frustrating. When Prince Adam matured, his physical appearance began to match that of his alter ego. Noting this, the Sorceress called upon the magic of Castle Grayskull to obfuscate He-Man's face. To those who did not know his secret, He-Man's features appeared much more rugged than those of the prince.

VINTAGE VAULT The vintage Prince Adam figure was released as part of the vintage toyline's third wave in 1984. The figure came equipped with a magenta version of the half Power Sword and came dressed in a removable fabric vest with a separate elastic black belt. The figure's design was based on Prince Adam's appearance in the Filmation MOTU cartoon series.



ACCESSORIES



CARTOON CORNER The MOTUC Prince Adam figure took most of its design cues from the vintage figure, with an overall darker color scheme (note that the vest was more maroon than pink) when compared to the character's animated version, and a magenta Power Sword instead of gray. Prince Adam also came with a newly-sculpted smiling head, reflecting the character's more laid-back personality.

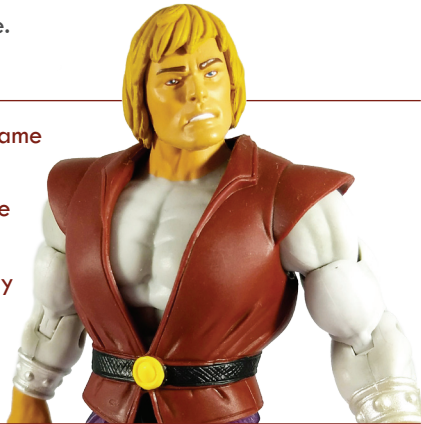


MOTUC #035B • AFFILIATION Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$25
• ORIGINAL RELEASE San Diego Comic-Con (July 22-25, 2010) • **RELEASE TYPE** Carded Figure 2-Pack



WELL ARMED Prince Adam came with a magenta version of the Power Sword. This was the ninth time the full Power Sword was issued in MOTUC. He came with a magenta version of the half Power Sword as well. It was originally intended for Adam's vest to have a flap on the back to store his sword, but this was accidentally omitted from the production figure.

A HEAD OF THE REST Prince Adam came packaged with a re-release of the original He-Man figure's head for those collectors who wished to display the figure with a more serious, battle-ready expression.



HEADS WILL ROLL Fans who wished to more accurately recreate the look of the vintage Prince Adam figure could give him the alternate He-Man head that came with the Oo-Larr figure in 2015.



SAME AS Prince Adam of course got most of his parts from the original He-Man figure, with the exception of his left forearm, which was from Tri-Klops. Only his vest and smiling head sculpt were entirely new.



GALLERY

TRIVIA



Prince Adam came as an "accessory" to the Orko figure, which was released in two versions (a regular version and a color-change version) in July of 2010. Prince Adam and his accessories were mostly hidden at the bottom of the Orko packaging. To date, this version of Prince Adam has not been given a proper single release of his own, nor was he ever given an official bio.

Since Prince Adam was not given his own packaging or bio, his tagline "Heroic 'Secret Identity' of He-Man" did not officially appear in MOTUC until the figure was featured on the back of Queen Marlena's packaging.

The official bio for Prince Adam ("Heroic Defender of the Secrets of Castle Grayskull") was revealed on He-Man.org on April 13, 2020. Adam saving his father's life comes from issue 19 ("Stuck in a Moment") of the 2012-era DC MOTU comics. The Power of Grayskull being used to obfuscate the similar appearance between Adam and He-Man comes from an unused idea for the MOTU Newspaper Comic Strips.



MO-LARR

Eternian Dentist



REAL NAME Dr. Moe Larrstein **BIO** When an impacted wisdom tooth or an infected molar threatens the oral health of anyone in the Dark or Light Hemispheres, Mo-Larr, Eternian Dentist, is called! Relentlessly dedicated to his craft, Mo-Larr has been known to travel to the gates of Snake Mountain itself to insist his clients keep their appointments! Whether hero or villain, it's all the same to Mo-Larr — the sworn enemy of all Eternian cavities!



SKETCHY STORY Mo-Larr was created by the writers of the comedy show *Robot Chicken*, making his debut in season two in a segment simply titled "Mo-Larr." In the episode, Mo-Larr chased down Skeletor and relieved him of an impacted wisdom tooth, sans numbing agent. His name was a pun on "molar," one of five (molar, pre-molar, canine, lateral incisor, and central incisor) different types of teeth. Mattel paid homage to the segment by releasing an exclusive 2-pack of Mo-Larr and Skeletor at San Diego Comic-Con in 2010.



ACCESSORIES



READ ALL ABOUT IT! On the floor of the Mo-Larr/Skeletor packaging was what appeared to be a magazine titled X-PLOARAR, with the Sorceress on the cover. Headlines included: • Not Armored Babes! Fashion and Trends • Leotards and Vests: Always in Style! • By the Power of Grayskull! The Sorceress Sores Our Wrists! • +PLUS Choosing the Giant Cat That's Right for You!



MOTUC #036 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$40
• ORIGINAL RELEASE San Diego Comic-Con (July 22-25, 2010) • RELEASE TYPE Boxed Figure 2-Pack

Skeletor came armed with his Havok Staff, Power Sword (making its 10th appearance in the line), and half Power Sword.



TRIVIA

Mo-Larr's lab coat was not removable.

Mo-Larr actually made one official appearance within MOTU canon. He can be seen among Skeletor's ranks on the battlefield in the mini-comic "The Fall of Eternia: Part 3," which was packaged in the Laser Power He-Man / Laser Light Skeletor 2-pack.



YOU KNOW THE DRILL Mo-Larr came with five assorted dental tools, including a drill, mirror, pick, pliers and floss. He used all except the mirror and pick during his appearance on *Robot Chicken* episode.



COLLECT THEM ALL! The back of the Mo-Larr/Skeletor packaging featured regular cross-sell art for He-Man, Teela, and Man-At-Arms, as well as images of Beast Man tied up with dental floss and Grizzlor with a dental drill in his eye. These latter two pictures were references to the *Robot Chicken* skit.



SKELETOR Lord of Destruction

Although lacking any skin, Skeletor's bony exterior has left him open to oral decay and poor dental hygiene. When his wails of pain become too much, his servants Grizzlor and Beast Man have been known to call upon the only expert in Eternia who can help — Mo-Larr, Eternian Dentist! Quick to forget, Skeletor often loses track of his appointments, distracted by his massage chair and Eternian periodical collection.



NOTHING BUT THE TOOTH

Skeletor featured a new head sculpt with a missing front tooth.



WHIPLASH

Evil Tail-Thrashing Warrior



REAL NAME Torrant Krazut **BIO** Following his father's untimely death, Torrant bitterly grew up under the rule of his older brother Ceratus. After years of brooding in Sub-Ternia, he struck a deal with a surface dweller named Keldor and helped lead his forces in a raid against Randor's army during the Great Unrest. Keldor's plan failed, and Torrant was banished from Sub-Ternia for betraying his people. He was taken in by his former employer and quickly rose up through the ranks, staying with Keldor even after his transformation into Skeletor, serving as his chief brute squad enforcer. His thick hide and stubborn intellect have made him more than a match for the Masters of the Universe, often leaving only He-Man to defeat him. Whiplash uses his thrashing tail for doom and destruction.

VINTAGE VAULT The vintage Whiplash figure was released as part of the original toyline's third wave in 1984. Equipped with an orange spear, twisting the figure's waist would cause the rubber tail to "thrash" from side to side.



UPDATE The MOTUC Whiplash was a very faithful update of its vintage predecessor. While the figure utilized the standard male biceps and furry loincloth along with Skeletor's hands, all other pieces were newly sculpted. No longer rubber like its vintage predecessor's, his tail featured one point of articulation.



ACCESSORIES



TO THE POINT Like the vintage Whiplash figure, MOTUC Whiplash came armed with an orange spear.



MOTUC #037 • AFFILIATION Evil Warriors • SUBSCRIPTION Club Eternia 2010 • PRICE \$20
• ORIGINAL RELEASE MattyCollector.com (August 16, 2010) • RELEASE TYPE Carded Figure

A HEAD OF THE REST Whiplash was released with an alternate head sculpt based on his re-design for the 2002 MYP MOTU cartoon series. The official bio for this head (dubbed “Disguised Whiplash — Traitorous Reptilian Warrior”) can be found on page 595.



ARMED & DANGEROUS

Whiplash’s twin-bladed weapon was based on the accessory that came with his 2002 action figure.



BONUS Weapons Pak #2 (Great Wars Assortment), released later in 2010, featured Whiplash’s twin-bladed weapon in gold and black.



TRIVIA



The following copy was written for Whiplash’s sales page on MattyCollector.com: “When Old Bone Face needs to lay down the law on his underlings, he calls upon the ultimate enforcer: Whiplash, Evil Tail-thrashing Warrior! Sculpted by the Four Horsemen, Whiplash features an articulated tail that rotates a full 360 degrees so he’s ready to deliver his devastating blow anytime, anywhere. And, for ultimate customization, he arrives with weapons and both modern and vintage heads.”

Whiplash’s tail piece, which was removable, would be used again, in whole or in part, with Draego-Man and Ceratus, and his upper torso would be used again with Buzz-Off.

Weapons Pak #2 (Great Wars Assortment), released later in 2010, featured Whiplash’s spear in gold plastic. It would be released again with the Weapons Rack in 2011, this time in silver plastic, and would also be included with Eternos Palace King Randor in 2012 in yellow plastic.

Featured on Whiplash’s cardback were Scareglow, Skeletor, Trap Jaw, Evil-Lyn and Webstor.



CHIEF CARNIVUS

Heroic Feline Warrior



REAL NAME Carnivus Fervelius III **BIO** Leader of a race of Eternian cat warriors called Qadians, Carnivus keeps his people safe high in the village of Felis Qadi. For many years the Qadians kept a neutral stance, preferring not to get involved in the affairs of other tribes. But with the rise of Skeletor and the subsequent release of the Snake Men and the Horde from their interdimensional prisons, Carnivus agreed to re-evaluate his core principles and joined the struggle for freedom, allying himself and his people with King Randor's new Eternian Council. Carnivus uses his feline agility and great courage to fight against evil.



CARTOON CORNER

Chief Carnivus was the first fully original character who made

its debut

in the 2002 MYP MOTU cartoon series to receive its own figure in Masters of the Universe Classics since King Grayskull. The character debuted in the episode "Dragon's Brood" and went on to make three further appearances on the show. The character did not receive an action figure in the 2002 MOTU toyline.



ACCESSORIES



ALTERNATE VIEWS

While Chief Carnivus was given a lot of new parts, including his own unique loin cloth, he did utilize Beast Man's furry torso, shoulders, biceps, forearms, and upper legs, as well as He-Ro's boot tops.

MOTUC #038 • AFFILIATION Eternian Council • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20
• **ORIGINAL RELEASE** MattyCollector.com (September 15, 2010) • **RELEASE TYPE** Carded Figure



GOOD OMENS Carnivus' sword design was an intentional homage to the Sword of Omens, the primary weapon of the ThunderCats, a completely separate property that never officially crossed paths with Masters of the Universe until a crossover comic book miniseries released by DC Comics in 2016.

SHIELD ME Carnivus' second accessory was a purple shield featuring a gold cat face design. The shield's cat face was based on the design of the Central Tower of the vintage Eternia playset.



FASHION SENSE

Carnivus' armor and cape were two separate pieces, and both were removable.



TRIVIA



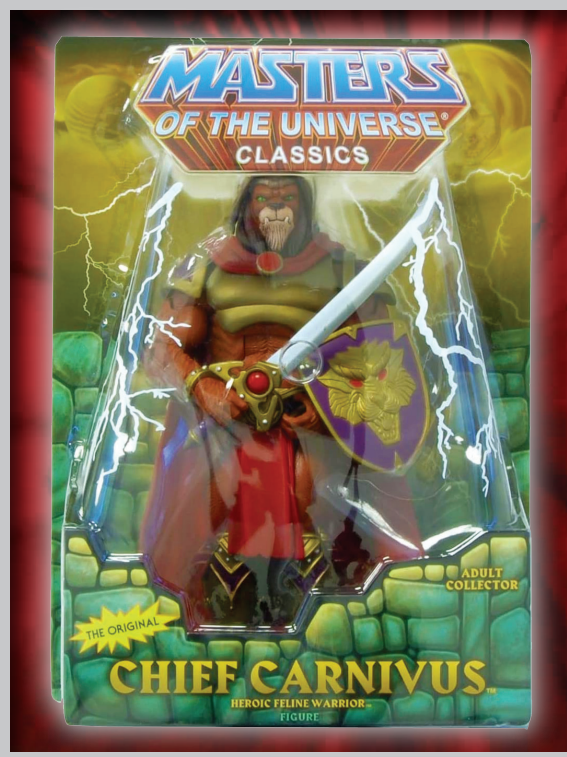
The following copy was written for Chief Carnivus' sales page on MattyCollector.com: "Here's a rare opportunity to own a 200x character, re-imagined in masterful MOTUC style by the Four Horsemen. Fully articulated and armed for combat with the Sword of Saz and his ancestral shield, Chief Carnivus creates a formidable trio of warrior leaders when standing side-by-side with Stratos and King Randor."

It would be nearly a year until Mattel released another 200x-original character in MOTUC (The Faceless One).

Weapons Pak #3 (Great Unrest Assortment), re-released in 2012, featured a re-release of Carnivus' sword and shield in a blue and silver deco.

An official bio for the Sword of Saz can be found on page 593.

Featured on Chief Carnivus' cardback were Battle Armor He-Man, Moss Man, Zodac, King Randor, and Man-At-Arms.



GYGOR

Evil Fighting Gorilla



REAL NAME Gygor **BIO** Shortly after the Great Unrest, Keldor was driven behind the Mystic Wall, and Gygor, Lord of the Vine Jungle, led an army of beast men in a series of raids against the long forgotten Castle Grayskull, believing the many tales of its great and mysterious power. It was only through the combined powers of Oo-Larr the Jungle He-Man and the Goddess that Gygor was defeated and placed in a state of suspended animation. Eventually, Hordak returned to Eternia, and the savage gorilla was freed by Evil-Lyn in her attempt to bolster Skeletor's forces against the new Horde army. Gygor uses his great strength to fight the Heroic Warriors.

PROTOTYPICAL In the early 1980s when Mattel was working on concepts for their in-development Masters of the Universe toyline, several figures from their existing Big Jim toyline were modified for possible inclusion in MOTU. Big Jim's tiger figure was used for Battle Cat and Panthor, and the eagle figure was used for Zoar and Screech. But there was also a Big Jim gorilla figure, and in one proposal, the gorilla was painted yellow, fitted with Darth Vader-like armor, and presented as a steed for He-Man.



To the left is a custom version of the proposed vintage MOTU gorilla figure. This figure never made it past the prototype stage in the original line, but for MOTUC, Mattel revisited the concept, finally giving Gygor a proper release.

ACCESSORIES



MONKEY BUSINESS Due to the similarity of their sculpts, many collectors theorized that Gygor shared tooling with the DC Universe Classics Gorilla Grodd figure, also produced by Mattel. This turned out not to be the case.



MOTUC #039 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$30
• ORIGINAL RELEASE MattyCollector.com (September 15, 2010) • RELEASE TYPE Oversized Figure

ALTERNATE VIEWS



AXE TO GRIND As was planned with his prototype figure, Gygor came armed with a giant axe and was decked out with armor, cape, and helmet.



FEELIN' FREE All of Gygor's armor pieces were removable, although his arm and leg armor was quite difficult to slide over his hands and feet.



SIZE MATTERS At nearly 10 inches tall, Gygor stood head and shoulders above regular MOTUC figures.



TRIVIA



The following copy was written for Gygor's sales page on MattyCollector.com: "Long-awaited Gygor is a loyal member of Skeletor's army who lives to unleash his sizeable simian skills against those that stand for good. Designed by the Four Horsemen, this fully articulated, large-scale beast (he stands nearly 10" tall!) is based on a prototype figure from the vintage days that was never produced. In his first-ever offering, Gygor arrives with awesome armor and a battle axe."

Classified as a "large" figure, Gygor retailed for \$30 upon release and was not included in the 2010 Club Grayskull subscription.

Many of Gygor's parts were re-used for the Shadow Beast figure in 2011.

Gygor's cape and harness were all one piece.

Featured on Gygor's cardback were He-Man, Skeletor, Battle Cat, Hordak, the Goddess, Zodac, Beast Man and Evil-Lyn.



GALLERY

ROBOTO

Heroic Mechanical Warrior



REAL NAME Robot Model 9041 **BIO** Originally built by Man-At-Arms as a chess opponent for Man-E-Faces, the robot companion was nicknamed Roboto and given a heart-shaped emotion chip which altered his speech patterns. Under the influence of his new programming, Roboto came to understand a desire for freedom and upgraded himself for battle so that he could join the Masters of the Universe in their fight against evil. Roboto serves as chief strategist for the Masters and uses his unstoppable robotic strength in heroic combat.

VINTAGE VAULT The vintage Roboto figure was released as part of the original toyline's fourth wave in 1985. The figure came equipped with three arm attachments: gun, claw, and axe.



DOMO ARIGATO Roboto was one of very few figures whose action feature was carried over from the vintage figure to the MOTUC figure. If the figure's waist was rotated, the gears in his chest would turn. (His jaw, however, did not open and close when his waist was twisted, unlike the vintage figure.)

ACCESSORIES



WELL ARMED Just like his vintage predecessor, Roboto came equipped with gun, claw, and axe attachments for his right arm.



MOTUC #040 • AFFILIATION Heroic Warriors • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20
• **ORIGINAL RELEASE** MattyCollector.com (October 15, 2010) • **RELEASE TYPE** Carded Figure



A HEAD OF THE REST In 2015, Mattel released “Heads of Eternia,” a six-pack of character heads based upon their designs in the 2002 MYP MOTU cartoon. Roboto received a new head sculpt in this pack. The official bio for this alternate look (dubbed “Galactic Protector Roboto - Heroic Upgraded Mechanical Warrior”) can be found on page 587.

BONUS ACCESSORIES Trap Jaw’s gun, hook and claw attachments were cast in gray plastic and included in Weapons Pak #4 (End of Wars Assortment) in 2010 for use with Roboto.



RED RIGHT HAND Roboto came with a removable red right hand, a body part that the vintage figure lacked.



TRIVIA

The following copy was written for Roboto’s sales page on MattyCollector.com: “No need to ask Roboto what he’s feeling — it’s there for all the world to see in his visible heart-shaped emotion program! Not only do his gears work just like the ‘80s inspiration toy, Roboto is fully articulated right down to his mouth guard. Our reboot comes with the three original arm attachments (axe, laser, and claw) that can be swapped with an all-new standard hand.”



Roboto’s “real name” (Robot Model 9041) came from a number on the vintage figure’s packaging, which marked him as Mattel toy #9041.

Roboto was accidentally manufactured with reversed shoulders.

Roboto’s axe, claw, and gun attachments were later cast in black plastic and included in Weapons Pak #2 (Great Wars Assortment) in 2010 for use with Trap Jaw.

Featured on Roboto’s cardback were Battle Armor He-Man, Teela, Orko, Man-At-Arms, and Stratos.



GRIZZLOR

The Ferocious Figure with Fur!



REAL NAME Gur'rull Gu'rroowarrrk **BIO** Originally a peaceful creature from the planet Jungulia, at the young age of 428 Gur'rull was kidnapped by the Horde Empire, who erased his memories so he would serve loyally in their armies. Renamed "Grizzlor," he travelled with Hordak to Eternia in search of He-Ro. His ferocious attacks were so frightening that even after being banished to Despondos along with his master, Grizzlor's legend lived on, becoming a story told by young Eternian children. Prison Guard for the Horde, Grizzlor is ready to unleash his fierce claws to attack the forces of Eternia!

VINTAGE VAULT The vintage Grizzlor figure was released as part of the original toyline's fourth wave in 1985, when the Evil Horde was first introduced. The figure, which came equipped with a green crossbow, was notable for being covered in real brown fur.



HAIR TODAY The MOTUC Grizzlor, like its vintage predecessor, was covered in brown fur. The figure was a faithful update of the original figure, with the only notable design deviation being his yellow bracers. These were likely added as there were no bare, furry arms in the MOTUC parts library at the time of the figure's release.

ACCESSORIES

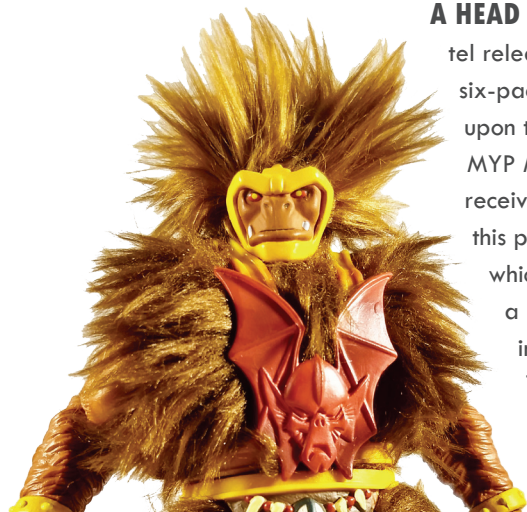


ALTERNATE VIEWS

Grizzlor utilized the standard male torso and furry shorts, Beast Man's shoulders, biceps, and upper legs, Keldor's boots, and Chief Carnivus' forearms and hands.



MOTUC #041 • AFFILIATION The Evil Horde • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20
• ORIGINAL RELEASE MattyCollector.com (November 15, 2010) • **RELEASE TYPE** Carded Figure



A HEAD OF THE REST In 2015, Mattel released “Heads of Eternia,” a six-pack of character heads based upon their designs in the 2002 MYP MOTU cartoon. Grizzlor received a new head sculpt in this pack. This alternate portrait, which was originally planned as a swappable face plate, was inadvertently revealed in Toyfare magazine to be included with the figure itself.

TRIVIA



The following copy was written for Grizzlor's sales page on MattyCollector.com: “With utter and total mindlessness, this brutal beast has a single mission: to defend his beloved Horde Empire against the good that is Eternia! As an homage to the original, Grizzlor is protected by ‘fur’ that feels just like the vintage figure, plus a breast plate, classic-style green crossbow, axe, machete, sword, and a removable loin cloth. Underneath the fur exterior is a fully-articulated figure sculpted in fearsome detail by the Four Horsemen.”

Removing Grizzlor's fur (which was possible but also permanent, as the fur was not designed to be removed) revealed a smooth upper torso underneath, but also the standard furry loincloth and, surprisingly, a two-toned yellow painted belt.

A bio for Grizzlor's 2002 headsculpt look (dubbed “General Grizzlor - Ferocious General of the Evil Horde”) can be found on page 588.

Featured on Grizzlor's cardback were He-Man, Keldor, Hordak, Man-At-Arms, and She-Ra.



WELL WARMED Like the original Grizzlor figure, the MOTUC Grizzlor came armed with a green crossbow. Grizzlor's sword, machete, axe and belt were based on his redesign for the 2002 MYP MOTU cartoon and mini-statue, and all of the figure's weapons could be stored on its back.



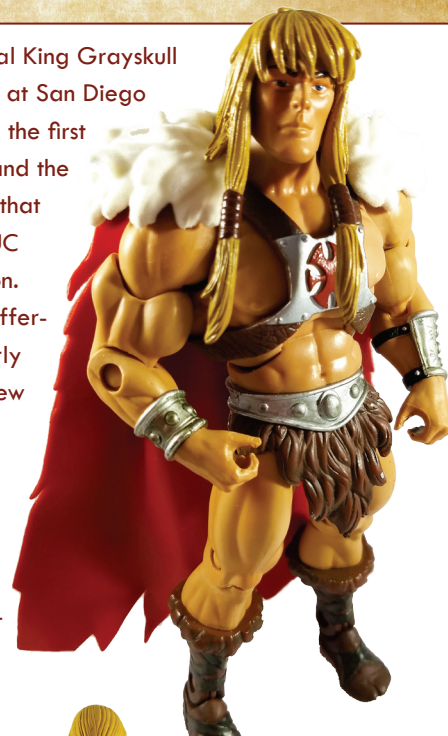
KING GRAYSKULL 2.0

Heroic Ancestor of He-Man



REAL NAME D'Vann Grayskull **BIO** Growing up under the oppressive rule of the Snake Men, D'vann was driven to rebel against injustice when his brother was captured and eaten. Others flocked to Grayskull's banner and his legend began to grow. Declared King for his courage, compassion, wisdom and strength, Grayskull became a great leader, ruling along with his council of wise Elders. A destined guardian of the Sword of He, Grayskull magically passed his essence into the blade with his last breath — ensuring that only his heirs would wield it and tap into the great power it harmonized with. After his death, the sword was split in two and its power transmuted into a great orb inside his castle, protected by Grayskull's devoted and loving widow.

NEW AND IMPROVED The original King Grayskull figure was released as an exclusive at San Diego Comic-Con in August 2008. It being the first figure of a new and untested line, and the fact that it was an exclusive, meant that by the end of 2010, a lot of MOTUC fans did not have it in their collection. Mattel decided to remedy this by offering King Grayskull 2.0 as a quarterly figure in November of 2010. The new version of Grayskull featured silver paint in the place of gray, a red cape with white flocking at the shoulders, browner boots and loin cloth, and a removable head. (The original was released before head-swapping became standard for the line.)



ACCESSORIES



ALTERNATE VIEWS The base body for King Grayskull 2.0 was identical to the original King Grayskull figure. It is worth noting that the cape and armor were separate pieces.

MOTUC #042 • AFFILIATION Preternian Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$20
• ORIGINAL RELEASE MattyCollector.com (November 15, 2010) • **RELEASE TYPE** Carded Quarterly Figure



WELL ARMED The original King Grayskull figure came with a regular (gray) Power Sword. This new version of KG came with the Power Sword in gray transitioning to translucent, sparkling blue. This was the 11th release of the Power Sword in MOTUC.

SHIELD ME The only accessory that the original King Grayskull figure and King Grayskull 2.0 had in common was his shield. The original King Grayskull also came with an axe which the 2.0 version lacked.



HAVING A BALL King Grayskull's final accessory was a marble "orb," which was blue and sparkling like his Power Sword. When the Temple of Darkness Sorceress was released in 2012, she came packaged with a stand specifically designed to hold King Grayskull's orb accessory.

TAKE A STAND When Castle Grayskull was released in 2013, it came with a small stand (right) to hold King Grayskull's orb, as well as a small chamber to house both the orb and stand.



TRIVIA

The re-release of King Grayskull allowed Mattel to finally give the character an official bio.



The half Power Sword accessories allowed collectors to re-create the classic story line of uniting the two halves of the Power Sword in order to gain entry into Castle Grayskull.

The official bio for the Sword of Grayskull ("Mighty Blade of King Grayskull") can be found on page 589.

The official bio for the Orb of Grayskull ("Magical Repository for the Elders of Eternia") can be found on page 597.

Battle Lion, King Grayskull's steed, was released in May of 2014, with a special slit in his saddle in order to accommodate King Grayskull's longer loincloth.

Featured on King Grayskull's cardback were Hordak, Zodak, the Goddess, He-Ro and Moss Man.



WEAPONS PAK

Great Wars Assortment



BIO While the Great Wars are remembered for the epic struggles between the Free People of Eternia, the Snake Men, the Evil Horde, and the Dragons of DarkSmoke, other forces also challenged the heroes of Preternia. One long-forgotten encounter took place in defense of ancient Point Dread. Facing the threat of a mad extradimensional entity called Demo-Man and his army of demon-possessed Mer-Men and Caligars, the lone trio of He-Ro, Eldor, and Sharella defended the mystic outpost against insurmountable odds as Demo-Man's well-armed troops advanced. Not anticipating the might of the heroes, Demo-Man's grotesque screeches were silenced when Eldor used the Book of Living Spells to enchant one of Sharella's arrows, which the archer shot into the air over the oncoming army. Blasting the arrow with his power staff, He-Ro caused a shower of violet light to rain down upon the soldiers, instantly casting the evil spirits from the confused Mer-Men and Caligars, who retreated soon thereafter. Victorious, the trio of heroes imprisoned Demo-Man in the Valley of Gnarl, where he later became a deadly enemy of Vikor.



BRONZE ARMOR, SWORD & TRIDENT Mer-Man's weapons and armor were included here in bronze, ostensibly to allow collectors to recreate the character's 2002 MOTU toyline redesign.



PERCH AND BIRD ARMOR IN GREEN

Zoar was finally able to accessorize as he received Screeech's perch and armor in green. This color matched the early card art for the vintage Zoar figure.



ORANGE AXE & SHIELD Because he is He-Man's doppelgänger and carries an orange version of the Power Sword, it makes sense that Faker should have He-Man's shield and axe in orange as well. This Weapons Pak delivered both.



ROBOTO ATTACHMENTS IN BLACK Roboto's axe, gun, and claw attachments were included in black for use with Trap Jaw.

MOTUC #043 • AFFILIATION N/A • SUBSCRIPTION N/A • PRICE \$12

• ORIGINAL RELEASE MattyCollector.com (November 15, 2010) • **RELEASE TYPE** Carded Accessories

GUN & SHIELD IN BLACK & PURPLE

Optikk's gun and shield, originally released in silver and red, were included here in black and purple. These were included simply because Mattel had limited tooling to choose from at the time.



GOLD SPEAR The vintage King Randor figure came with a gold Whiplash spear, but this accessory was not included with the MOTUC King Randor. Mattel rectified this omission by including a gold Whiplash spear in this Weapons Pak.

BLADED WEAPON IN BLACK & GOLD

One of the Weapons Pak's more curious choices, Whiplash's double-bladed weapon, which was originally released in silver and orange, was included here in black and gold.



TWO-TONE SWORD OF PROTECTION

Adora's Sword of Protection was recast in two-tone gray (unlike the original's solid gray) and included here to better match the two-tone Sword of Power included with the original He-Man figure.



EVIL-LYN ACCESSORIES IN PURPLE

Evil-Lyn's staff, wand, orb and dagger were included in purple (with the orb itself in green). These colors were an homage to an unproduced Horde witch concept character from the vintage toyline that collectors later dubbed "Sultra."

TRIVIA

The first Weapons Pak (Ultimate Battleground Assortment, released in April of 2010) focused heavily on recreating the vintage Weapons Pak, with 12 of its 19 pieces being directly linked to accessories included in the vintage release. With the second Weapons Pak, Mattel was able to break new creative ground, choosing freely which accessories to release in new colors, several of them fan-requested or tied to some appearance in past MOTU media. Just like its predecessor, the second Weapons Pak contained 19 total pieces, all of them existing MOTUC accessories in new colors.



The following copy was written for the Weapons Pak sales page on MattyCollector.com: "When lines are drawn, battles are fought, soldiers fall, and weapons fail. Replenish the artilleries of both sides with this all-new accessory pack!"

The Weapons Pak did not feature any kind of "bio" on the back of the packaging. Instead, an official bio for "Great Wars Weapons Pak — The Conflict for Ancient Eternia" was revealed on He-Man.org on September 2, 2019.

Featured on the Weapons Pak cardback were Keldor, Wun-Dar, She-Ra, Battle Armor He-Man, Zodac, Hordak, Optikk, Trap Jaw, Scareglow, Count Marzo, Faker, and Webstor.



MER-MAN vs AQUAMAN

Ocean Warlord King of the Seven Seas

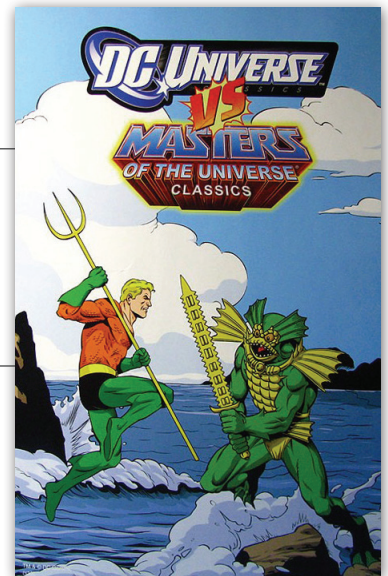


REAL NAME Squidish Rex **BIO** Ruler of the undersea realms of Eternia, Mer-Man was forced to serve among Skeletor's evil warriors after his kingdom was destroyed in a battle with rival ocean clans. His allegiance with Skeletor brings him to the surface world more often than he would like. Lurking deep beneath the Sea of Rakash, Mer-Man awaits Skeletor's evil call to arms!



BACKGROUND The third Toys R Us 2-pack of 2010 paired Mer-Man with the DC Universe Classics Aquaman figure. The two characters had never crossed paths in any previous media and were simply paired due to their shared aquatic motif.

FREE POSTER! Unlike the previous two 2-packs, which included reprints of existing issues of DC Comics, the Mer-Man/Aquaman 2-pack came packaged with a mini-poster.



ACCESSORIES



FROM PAGE TO PLASTIC

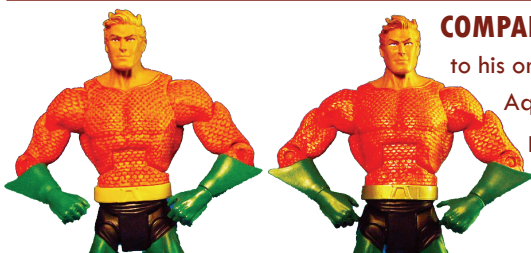
This blue-skinned version of Mer-Man was repainted to match his color scheme in the early Mattel MOTU mini-comics. His trident was not included because Mer-Man never wielded one in any of the vintage mini-comics.

MOTUC #044 • AFFILIATION Evil Warriors • **SUBSCRIPTION** N/A • **PRICE** \$29.99
• **ORIGINAL RELEASE** Toys R Us (November 2010) • **RELEASE TYPE** Figure 2-Pack



EN GUARD Mer-Man came with his signature bonefish sword, repainted to look as it appeared in the early Mattel MOTU mini-comics.

REAL NAME Arthur Curry; **Orin** **BIO** Found abandoned, Prince Orin of Atlantis was raised in the ways of the surface world and renamed by lighthouse keeper Arthur Curry. But in the water was where young Arthur truly thrived. In adulthood, he took the name Aquaman and used his aquatic abilities to patrol the seven seas. The aquatic avenger's renown soon earned him a place among the newly assembled Justice League of America.



COMPARISON TIME Compared to his original release (far left), this Aquaman featured glossier paint on his torso, a gold belt (instead of yellow), and darker hair.

OCEAN LORD MER-MAN

Evil Undersea Tyrant

Beneath the oceans dark and fathoms deep, the spoiled undersea princeling Mer-Man ruled over twenty-thousand leagues from the mysterious trench of Moraturia to the glistening reef of Aquatica. When the rebel Aquarus, originally a simple farmer near the boundaries of Merlantis, challenged his ruthless sovereignty, an outraged Mer-Man destroyed his own kingdom trying to crush the rebellion. Reduced to poverty, the undersea prince without a throne emerged on the surface of Eternia where his blue skin turned dark green in the harsh Eternian sun. In one failed attempt to conquer his undersea rivals, he tried to summon the demon Bakkul in the Crystal Sea, but Oo-Larr and Dekker the Man-At-Arms defeated him and his Fish Men minions. Withdrawing finally to the planet's Dark Hemisphere, he allied with Skeletor for many years. Although he met his demise during the Second Ultimate Battleground, Mer-Man was revived in the Reawakening with the blue complexion of his youth restored.



TRIVIA

Unlike the previous two 2-packs, which included a MOTUC repaint alongside a straight DC Universe Classics re-release, both figures in this two-pack were repaints.



Mer-Man's bio on the back of the packaging was identical to his single-carded release from earlier in the line. An official bio for this version of Mer-Man, dubbed "Ocean Lord Mer-Man — Evil Undersea Tyrant" — was revealed on He-Man.org on April 27, 2020. This new bio served to give an explanation for Mer-Man's change in skin color from blue to green and back again.



The back of the packaging featured artwork (nearly identical to the mini-poster art) and bios for both characters. Note that Mer-Man's artwork depicted him with green skin and a completely yellow sword.



STRATOS vs HAWKMAN

Winged Warrior Winged Avenger

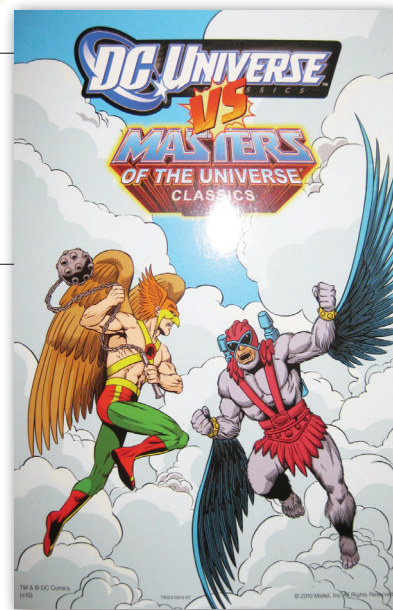


REAL NAME Stratos of the House of Avion **BIO** Lord of Avion, a civilization of winged simians who live high on the peaks of the Mystic Mountains, Stratos is a brave, honorable warrior and ally of King Randor. Although all Avions have the ability to fly using the magical Emerald Staff, many, including Stratos, have augmented their armor with rocket packs and jets to increase their flight speed and distance. As a member of the Masters of the Universe, Stratos fights bravely against the evil forces of Skeletor.



BACKGROUND The fourth and final Toys R Us 2-pack of 2010 featured Stratos vs. the DC Universe Classics Hawkman figure. The two characters had never crossed paths in any previous media and were simply paired due to their shared bird motif.

FREE POSTER! Like the Mer-Man/Aquaman 2-pack, this 2-pack came packaged with a mini-poster depicting the two characters in a battle scene.



VINTAGE NOD In the vintage Masters of the Universe line, most Stratos figures had red wings and a blue jetpack, but a less common version of the figure had blue wings with a red jetpack. This 2-pack featured a Stratos with the latter color scheme as a nod to the rare vintage figure.

ACCESSORIES

NONE

MOTUC #045 • AFFILIATION Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$29.99
• **ORIGINAL RELEASE** Toys R Us (November 2010) • **RELEASE TYPE** Figure 2-Pack



REAL NAME Carter Hall **BIO** During Ancient Egypt's 15th Dynasty, Prince Khufu and his beloved princess Chay-Ara discovered a downed spacecraft from the planet of Thanagar. Exposure to the ship's anti-gravity NTH Metal allowed Khufu and Chay-Ara to be reincarnated countless times throughout the ages to follow. In Modern Times, Khufu became the hero Hawkman, Chay-Ara reincarnated as his beloved Hawkgirl.

DISARMED Hawkman was identical to his single-carded release in DC Universe Classics, except he was missing his sword and shield accessories. Here, he came only with his mace.

WING MAN Hawkman's wings would later be used in Masters of the Universe Classics as wings for Angella and Vultak. They were also reused in DC Universe Classics for Hawkgirl and other versions of Hawkman himself.



LORD STRATOS

Winged Leader of Avion

Stratos was one of the fallen warriors resurrected by the Reawakening. Initially confused and susceptible to trickery, Stratos did not recognize his own sister Hawke, nor his wife Delora and son Atmoss. Before they could help him, Stratos was captured by the mercenary Batros and taken to the Dark Depths of the Mystic Mountains for a bounty paid by the Avionian outcast Tufos. Tricked into thinking his family had betrayed and murdered him for the throne of Avion, Stratos joined Tufos and his allies, the Evil Warriors Draego-Man, Waspus, and Terrordon in an attack on Avion. Although his family fought valiantly, it was only with the help of sorcerer-in-training Prince Dare that Stratos saw his error and turned upon Tufos and his menacing marauders. Defeating the villains, Stratos and his family were finally reunited and he returned at last to the side of King He-Man to defend Eternia. Years later, Stratos willingly returned to the Vale of the Ancients in order to restore the cosmic balance and protect the universe.



TRIVIA

Just like the single-carded figure, this version of Stratos came with no accessories.



Stratos' wings could be rotated at the wrist, unlike the single-carded version, where they were glued in place.

An official bio for this version of Stratos, dubbed "Lord Stratos — Winged Leader of Avion," (below, left) was revealed on He-Man.org on October 26, 2020.



PACKAGE ART The back of the packaging featured artwork (nearly identical to the mini-poster art) and bios for both characters. Stratos' bio was identical to his single-carded release from earlier in the line. Note that Stratos was incorrectly depicted wearing red shorts and yellow bracers.



BUZZ-OFF

Heroic Spy in the Sky



REAL NAME Tzzzzt zzz zzTTTzz **BIO** Heroic King of the Andreenids, a bee-like species closely related to both the Kex insect people and the Arachna Spider-Warriors, Tzzzzt's race evolved into fierce warriors, guarding their home and their ambrosia honeycombs with stubborn dignity. Although he initially preferred to keep his people's neutrality, a sky war initiated by Skeletor gave Tzzzzt more than enough reason to ally himself with King Randor's Masters of the Universe. He often partners with Mekaneck, using his wings for airborne spying missions.

VINTAGE VAULT The vintage Buzz-Off figure was released as part of the original toyline's third wave in 1984, and came equipped with a removable helmet, brown axe, and translucent yellow wings.



THE FRIENDLY SKIES The MOTUC Buzz-Off, like its vintage predecessor, came with translucent yellow wings. The wings were ball-jointed, allowing for up and down as well as backward and forward articulation. They were also removable.

ACCESSORIES



SAME AS Buzz-Off utilized Whiplash's torso, shoulders, legs, boot tops, and feet, Webstor's back appendages, and the standard male biceps and furry loincloth. His forearms, claws, wings and head were newly sculpted pieces.



MOTUC #046 • AFFILIATION Heroic Warriors • **SUBSCRIPTION** Club Eternia 2010 • **PRICE** \$20
• ORIGINAL RELEASE MattyCollector.com (December 15, 2010) • **RELEASE TYPE** Carded Figure



HATS OFF Buzz-Off's helmet, which was a faithful update of its vintage predecessor, was removable.

AN AXE TO GRIND Buzz-Off came armed with a two-tone brown/maroon short axe, based on the weapon carried by the vintage Buzz-Off action figure.



STING LIKE A BEE

Buzz-Off's long axe weapon was based on the accessory included with the 2002 toyline's Buzz-Off figure.

A HEAD OF THE REST In 2015, Mattel released "Heads of Eternia," a six-pack of character heads based upon their designs in the 2002 MYP MOTU cartoon series. Buzz-Off received a new head sculpt in this pack.



TRIVIA

The following copy was written for Buzz-Off's sales page on [MattyCollector.com](#): "Send your Masters of the Universe collection soaring with the King of the Andreenids! Underneath that sweet as honey exterior is a high-flying fighter, ready to do whatever it takes to protect his hive. Sculpted in bee-utiful detail by the Four Horsemen, Buzz-Off comes with articulated 'electro'-wings, a battle axe, and battle staff. He also comes with a removable helmet that, unlike the vintage figure, actually stays on!"



Buzz-Off's short axe weapon would be released again in silver with the Eternian Palace Guards in 2011, in maroon with the Weapons Rack (also in 2011), and in gold with Weapons Pak #4 (End of Wars Assortment) in 2013.

The official bio for Buzz-Off's alternate 200x head ("Royal Defender Buzz-Off — Heroic Champion of Queen Andreeno") can be found on page 585.

Featured on Buzz-Off's cardback were King Randor, Stratos, Chief Carnivus, Teela, Roboto, and Man-At-Arms.

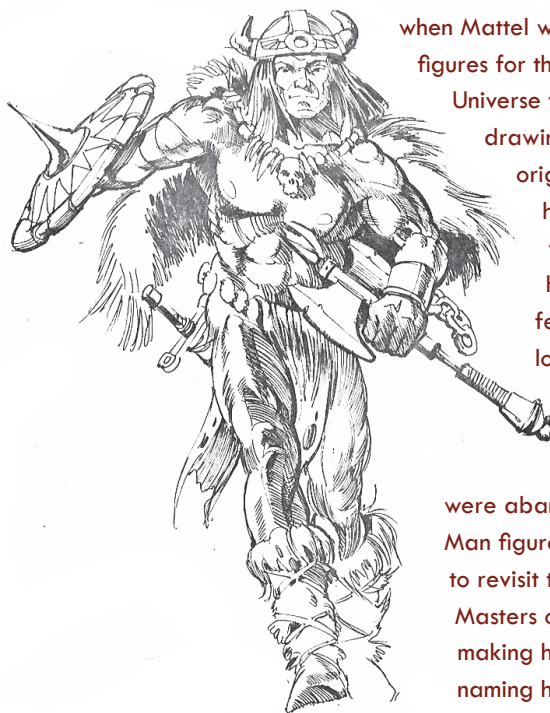


VIKOR

He-Man of the North



REAL NAME Vikor **BIO** Shortly after King Grayskull's death, Vikor, a great warrior from the north, was chosen by the Goddess to help protect the Sword of He while all of Eternia waited for a true heir to be born. Already a master of the battle axe, Vikor's legend soon spread across Eternia as he quested to vanquish evil — battling the remaining renegade Snake Men and defending the Valley of Gnarl from the Fighting Foe Men. Although his time as a He-Man was relatively short, his contribution to the legend will never be forgotten in the great archives of Eternia.



SKETCHY BEGINNINGS In the early 1980s when Mattel was working on concept figures for their new Masters of the Universe toyline, there were several drawings that accompanied the original pitch, including a handful of sketches that would later evolve into He-Man. One such drawing featured a barbarian with long black hair, broken shackles, and a classic Viking helmet. Most of these elements were abandoned for the final He-Man figure, but Mattel decided to revisit the Viking concept for Masters of the Universe Classics, making him his own character and naming him Vikor.



ACCESSORIES



PROTOTYPICAL Numerous prototypes were sculpted during the production and development of the vintage He-Man figure. This resin hard copy was one of the earliest He-Man sculpts, noteworthy because it was wearing a Viking helmet at this stage in design.



MOTUC #047 • AFFILIATION Preternian Heroic Warriors • **SUBSCRIPTION** Club Eternia 2011 • **PRICE** \$20
• **ORIGINAL RELEASE** MattyCollector.com (January 18, 2011) • **RELEASE TYPE** Carded Figure

ALTERNATE VIEWS

Vikor utilized the standard male torso, shoulders, left bicep, hands, legs, and boots. The figure's head, right bicep, forearms, and loincloth were all newly-sculpted pieces.



PAPER TO PLASTIC From the helmet to the cape to the chains at the wrists, the Vikor figure was a very faithful plastic interpretation of the Viking concept sketch, as were his axe, sword and shield.



BREAK THE CHAIN The chains at Vikor's wrists were made from real metal.



CARRY ME Vikor's sword (the Sword of Gaz) could be stored in a loop on the back of the figure's belt.



TRIVIA

The following copy was written for Vikor's sales page on MattyCollector.com: "Weaker beings tremble in fear when barbarian Vikor stands at their gate! Armed, dangerous, and ready to defend Preternia from evil, our He-Man of the North figure is based on the original concept art for He-Man from the vintage toyline. Available for the first time as a beautifully detailed, fully articulated figure sculpted by the Four Horsemen, Vikor is ready to rumble with his battle axe, Sword of Gaz, warrior shield, and removable animal 'skin' cape."



The official bio for the Sword of Gaz ("Battle-Worn Blade from the North") was revealed on He-Man.org on May 6, 2019. You can read this bio on page 587.

Vikor's cape was removable, but his helmet was not.

Featured on Vikor's cardback were King Grayskull, Wun-Dar, the Goddess, He-Ro and Zadak.



GALLERY

ETERNIAN PALACE GUARDS

Heroic Guards



REAL NAME Varies **BIO** From across the Light Hemisphere of Eternia, the bravest and most noble warriors in Randor's Kingdom were recruited by Man-At-Arms (and later, Clamp Champ) to help guard the Royal Family. Often called upon to aid the Masters of the Universe, the royal guards are trained in multiple forms of hand-to-hand combat and are masters of many weapons, including the Power Staff and several types of Energy Blasters. Whenever the Royal Palace is threatened, it is the strength of the elite guardsmen which often repels evil. Brave Warriors like Lieutenant Spector defend the Royal Family from attack.



WHAT'S IN THE BOX?! Included with the figures were four heads; two removable face plates; two sets of chest armor; four sets of swappable chest plates; four sets of shoulder armor; four sets of forearm armor; four sets of leg armor; a silver mace; a silver short axe; two silver shields; and two silver long axes.

ACCESSORIES



HEAD GAMES Each Eternian Palace Guards 2-pack came with four interchangeable heads (L-R): one human black, one Repton, one human white, and one Qadian.

MOTUC #048 • AFFILIATION The Royal Palace • **SUBSCRIPTION** N/A • **PRICE** \$40
• ORIGINAL RELEASE MattyCollector.com (January 18, 2011) • **RELEASE TYPE** Figure 2-pack



WELL ARMED The short axe was simply Buzz-Off's short axe cast in silver plastic. The long axe, shield and mace were newly sculpted pieces.



WHAT'S THE DAMAGE? Like the Battle Armor He-Man/Skeletor figures, the Eternian Palace Guards came with swappable chest plates. The Palace Guards came with a total of four plates — eagle (possibly signifying rank), undamaged, one slash, and two slashes — that could be inserted by removing the armor and replacing the plate.

CARRY ME Two weapons could be stored on the back of each figure's armor.



PASS THE PLATE Each of the heads could be fitted with one of the two removable face plates.

TRIVIA

The following copy was written for the Eternian Palace Guards' sales page on MattyCollector.com: "Power up your Army of Eternos with these two Eternian Palace Guards



figures! They come prepared with a plethora of interchangeable weapons that includes two long battle axes, two shields, one hand axe and one hand club. The pack also includes four different interchangeable heads with removable mouth guards and four swappable chest plates: Lt. Eagle insignia, Private, Private Damaged, and Private Double Damaged. And, with removable body armor, your army can defend Eternia in dozens of ways!"

The head of the white Eternian Palace Guard was sculpted to resemble MOTUC brand manager Scott Neitlich.

When The Mighty Spector was released in 2012, the back of the figure's card showed one of the Eternian Palace Guards (with the white human head sculpt) bearing the name "Lt. Spector." This was the first of only a few times in MOTUC that an otherwise nameless army builder figure was later given an official name.

The official bio for Captain Teela, released in January of 2020, confirmed that the reptilian guard was a Repton named Rubeusss and the cat-like guard was a Qadian named Havanar.

Featured on the Eternian Palace Guards' cardback were Mer-Man, Beast Man, Faker, Skeletor, Tri-Klops, He-Man, Man-At-Arms, and Teela.



BOW

Special Friend Who Helps She-Ra!



REAL NAME Kyle Reccula **BIO** After wandering through Despondos for several centuries and unable to return to Eternia, Hordak and his ageless army eventually claimed Etheria as a new throne world, deposing the local monarchs and ruling the people through fear. A nobleman in Queen Angella's court, Kyle was one of many brave warriors who took up arms against the Horde invaders and joined the Great Rebellion. Nicknamed "Bow" due to his natural ability as an archer, Bow has an arsenal of arrows possessing different powers. Bow has a magical heart that beats frantically when She-Ra is in danger. While secretly in love with Princess Adora, Bow is unaware that she and She-Ra are one and the same!



ORIGINS Bow was both a major character in the Filmation POP cartoon and an action figure released in the first wave of the Princess of Power toylines in 1985. The MOTUC version of Bow took its design cues from both the cartoon and the original toy, although it leaned much more heavily toward his animated appearance.



ALTERNATE VIEWS

Bow's armor, cape and quiver were all one piece and were removable. The figure utilized the standard male torso, shoulders, biceps, and upper legs. His forearms, hands, shorts, boots, and head(s) were all newly-sculpted parts.



ACCESSORIES



MOTUC #049 • AFFILIATION The Great Rebellion • **SUBSCRIPTION** Club Eternia 2011 • **PRICE** \$20
• ORIGINAL RELEASE MattyCollector.com (February 15, 2011) • **RELEASE TYPE** Carded Figure



UNSTRUNG HERO Due to toy safety standards, the bow accessory did not include a string, but two loops on either end allowed collectors to add a string of their own if they wished to do so. The figure also came equipped with a single arrow.



HEARTSTRINGS Portrayed as a musician in the Filmation POP cartoon, Bow also came with a harp accessory. His vintage figure did not have one.



A HEAD OF THE REST Bow came packaged with two heads: one based on his vintage figure (clean-shaven with headband) and another based on his Filmation POP cartoon appearance (sans headband with mustache).

HAVE A HEART The figure's armor featured two swappable red "gems," a heart and a circle, allowing for two different display options.



GIDDYUP Bow's steed, Arrow, which re-used many parts from the Swiftwind figure, was released in November of 2014.

TRIVIA



The following copy was written for Bow's sales page on MattyCollector.com: "Bow may be an expert marksman, but he's no Cupid — all the magic arrows in the world won't deliver him his one true love, Adora. The first and only male character from the Princess of Power series to be created in scale with all other Masters of the Universe Classics figures has been completely re-imagined by the Four Horsemen, including 'bowman's wrist' articulation so he can properly hold his bow and arrow. Although he does come complete with the following accessories, he is still without the key to his Princess's heart: Vintage and modern heads, interchangeable chest plates (modern and classic), bow and arrow, removable armor, and harp."

Bow featured new hinged wrists, ostensibly for striking archer poses.

The arrows in Bow's quiver were not removable.

Featured on the Bow's cardback were Hordak, Grizzlor, She-Ra, He-Man, and Adora.

